

2010 "Minor" Confederation Park House Rules and Guidelines

These rules are exceptions to the rulebook and are changed to make the game more fun.

1. Pregame warm up 6:00 pm.
2. Game time 6:30m sharp. No complete inning to start after 8:00 pm until May 17 then extended to 8:15 pm. Playoff games will go to 8:30 pm. If score is tied at the end of time limit then it remains tied exception the playoff games must have a winner. Maximum game is 6 innings.
3. Visitors take first base side of the diamond and home team takes third base side. Home team sets out the bases and supply umpire with two good used balls and one new ball.
4. **Pitching rule –pitch count rule – see rule book.**
5. Everyone bats in order with free substitution except for the pitcher. **No player sits on the bench two innings in a row. Change lineup every game.** Put players in different batting order game to game
6. Teams must have 7 players by 6:40 or game is an automatic forfeit even playoff games, no exceptions. If forfeited game is played the game will be recorded as an exhibition game.
7. Pitchers rubber distance is 46 feet and bases are 60 feet.
8. Innings end after 3 outs or 5 runs score which ever occurs first.
9. Runners cannot lead off or leave the base until the ball reaches the batter. Penalty - runner returns to the base.
10. Ball is alive on walks.
11. Two adult base coaches will be allowed or one adult and one player wearing a helmet. **An adult must be on the player's bench at all times.**
12. When the pitcher is on the rubber with the ball, base runners must be on their respective bases.
13. Pitcher's foot must be the rubber for both the wind up and delivery of the ball.
14. Visits to pitcher, one per inning twice per game. More visits pitcher is automatically pulled. Exception if pitcher is hurt.
15. If a pitcher hits three batters in an inning in the interest of safety he is to be pulled.
16. Catcher pitcher or at any base players cannot block the base unless he has the ball. If it is a close play, runners must slide. If the runner collides with a defensive player he will be called out and may be evicted from the game. At home the run will not score, this is an umpire decision.
17. Coaches and players must stay in the bench area and cannot go behind the screen and criticize the umpire.
18. UNIFORMS ARE ONLY WORN TO GAMES AND NOT PRACTICE.
19. DON'T ARGUE WITH THE UMPIRES OVER A CALL.
20. No on deck swinging of bat on the field.
21. On game day if it has been raining, is raining or looks like rain before the game by 5 pm the two coaches must **both** decide to cancel the home team calls the umpire. John 780-456-1738.
22. **If the temp is 5° Celsius or less between 4:00pm and 5:00pm MST including wind chill there will be no games.** Go to www.edmontonlittleleague.org and click on weather icon in upper right hand corner of home page to find out temperature. Call the other coach and HOME team calls John Jordaan Umpire in Chief 780- 456-1738 to cancel the game.
23. **At the end of each game** the teams and coaches will meet at home plate and shake hands. The plate umpire will sign both teams score sheet and make sure the SCORES AND PITCH COUNT PER PITCHER IS AGREED TO BY BOTH TEAMS.
24. **WINNING TEAM MUST POST GAME SCORES, THE GAME PITCHERS PITCH COUNT FOR THE ON INTERNET WITHIN 24 HRS.** Losing team must acknowledge scores and pitch count within 24 hours. Any posting errors of score or pitch count must be reported to info@edmontonlittleleague.org immediately.

All players' wear batting helmet straps while at bat, base running or base coaching